



2026 Bylaws and Local Rules

(Updated October 12, 2025)

Charter No. 4054909

All league play is to be in accordance with the current Rules and Regulations of Little League Baseball, Incorporated. The Victorville Ribbons Little League (Local League) Bylaws and Local Rules are to be considered an addendum to the Little League Operating Manual. The Board will rule on any matter within the scope of its jurisdiction not specifically covered by one of the above. The Board shall be deemed to have jurisdiction of local league members only during their own scheduled league activities and while at local league facilities.

1. – ELIGIBILITY

1.1

Boundaries: The local league boundaries shall be as defined as the intersection of Highway 395 and Highway 18 (Palmdale Rd.) on the southwest, the intersection of Highway 18 and Interstate 15 on the southeast, the intersection of Interstate 15 and Boulder Rd on the northeast and the intersection of Sonoma Rd and Perimeter Rd on the northwest.

1.2

Any player candidate otherwise meeting eligibility requirements as specified in Little League Regulations II and IV who lives within the Local League boundaries shall be eligible for participation as a player in the Local League.

1.3

Any player candidate who does not live within the boundaries of the Local League shall not be accepted as a player candidate, unless he/she is eligible under the exceptions listed in Little League Regulation II (d) or Regulation IV (h).

Regulation II – League Boundaries

LEAGUE AGE 4 – 7 PLAYERS:

a. 1. LEAGUE CHOICE: Players league age seven (7) and under may register in any Little League program without respect to any geography-related eligibility or school enrollment eligibility requirements.

NOTE: Players registering under this option are fully eligible to participate in all aspects of league play, including International Tournament play, for the duration of their Little League careers provided they have continuous and unbroken participation within the specific league where initially registered and provided all other participation eligibility requirements have been met.

LEAGUE AGE 8 – 16 PLAYERS:

a. 2. Players who have participated in the league without a break in participation since league age

seven (7), OR the sibling of a player who is an active participant league age (7) or younger OR the sibling of an active player in the league who has participated in the league without a break in participation since league age seven (7), are eligible to continue participation in the league provided they maintain continuous and unbroken participation within the league and regular season play.

NOTE 1: This option only applies to players born on or after September 1, 2017 (Baseball) or January 1, 2017 (Softball).

1.4

It is the obligation of the Local League to give proper notice of dates for registration of prospective player candidates so that they may do so in a timely manner and have an equal opportunity to participate as a player member.

The fees per player will be as follows:

- T-Ball - \$150
- Farm Baseball - \$150
- Sunshine Softball - \$150
- Minor Softball - \$150
- Minor A Baseball - \$150
- Majors , Intermediate and Juniors (Baseball & Softball) - \$150
- Seniors (baseball & softball) \$120

1.5

All funds paid to or collected by the League are nonrefundable in each instance except as otherwise stated in this Policy. Refunds of registration fees will be considered by the Board of Directors on a case by case basis in accordance with the following:

1.5.1 - Each request for a refund must be made in writing to the Board of Directors. The written request must include the reason why the affected player does not intend to participate in the league. No refunds will be considered or processed unless and until the Board of Directors has received an appropriate written refund request.

1.5.2 - After the Board of Directors has received and reviewed an appropriate written request, registration fee refunds will be processed for all divisions as follows:

- I. If the written request is received prior to the first player tryout session, 100% of the registration fee (less a 10% administrative fee) will be refunded.
- II. If the written request is received after the first player tryout session 50% of the registration fee (less a 10% administrative fee) will be refunded
- III. No registration fee refund requests will be considered or processed after the player drafts, and after rosters were created and handed out to managers.
- IV. If an injury or unforeseen illness occurs, a 50% credit will roll over to the next playable season for said player. However it will expire 12 months after given.

1.6

Late applications for all divisions may be placed on a waiting list maintained by the Player Agent until such time as an opening exists.

1.7

Any late applicant may be eligible to try-out, but they will not be guaranteed a place on a team unless space is available. A \$10 late fee will be applied to all late registrants.

2.0 – TRYOUTS

2.1

Tryouts will be held for all eligible player candidates league age ten (10) and up who are not already returning to a competitive team. The tryouts will be conducted in a fair and equal manner under the direction of the Board of Directors.

2.2

All player candidates not already assigned to a competitive team, in a division with a minor program, shall participate in at least 50% of the tryout sessions, or forfeit eligibility for one year, except for those excused for cause by the Board of Directors.

2.3

Each manager will be supplied with a list of player candidates eligible to be drafted. The player candidates will be divided into age groups and will demonstrate their ability, at minimum, by fielding approximately three (3) balls in the outfield, fielding approximately three (3) balls in the infield, swinging at four (4) pitches with a bat, and running from home to first base once.

3.0 – PLAYER SELECTION

3.1

A draft system will be employed by all competitive division teams in order to achieve a fair balance of player talent. The Player Agent will conduct the draft at a time and date specified by the Board of Directors. The President, Vice Presidents, Secretary and members of the Board of Directors shall assist as necessary.

3.2

Managers must notify the Player Agent prior to the commencement of the draft any and all options that will be exercised, as provided for in Little League Rules, including: manager's, siblings, and coach's options. The Player Agent will verify the option(s), and inform the other managers of the limitations as they pertain to that player. **NO MANAGER OR COACH MAY DISCUSS ANY KIND OF TRADES PRIOR TO THE COMMENCEMENT OF THE DRAFTS.** If failure to comply, disciplinary action will be decided by the BOD.

3.3

All competitive divisions shall use a draft system voted on by current BOD provided for in the current operations manual. Competitive divisions are defined as:

3.3.1 - Major Baseball – Drafted 9-12-year old's

3.3.2 – Intermediate Baseball – Drafted 11-13-year old's

3.3.3 - Major Softball – Drafted 9-12-year old's

3.3.4 - Junior Softball – Drafted 12-year old's and all 13, 14-year old's

3.3.5 - Junior Baseball – Drafted 12-14-year old's

3.3.6 - Senior Baseball/Softball – 14-16-year old's

3.4

The player's date of birth shall define the player's League Age, as specified in the Little League rulebook. The Player Agent shall make observations of all players who tryout. If, in their judgment, any player is deemed to be a safety risk to others in one of the aforementioned divisions the Player Agent shall recommend to the Board of Directors that the player be placed in a different division.

3.4.1 - Each manager shall draft in order until their roster equals the number of players for their division as determined by the Board of Directors.

3.4.2 - Only one representative of each team shall be allowed at the drafts, and that representative shall be the manager or someone authorized by the manager to act on their behalf.

3.4.3 - No manager or coach shall be affiliated with more than 2 competitive teams.

3.5

All noncompetitive divisions will be assigned to teams by random distribution after the manager established sibling options, returning priority players have been exercised, and after the drafts have taken place. All undrafted 10 year olds, and 10 year olds who miss evaluations will be automatically placed on a minor division team. Minor divisions are defined according to league age as:

- T-Ball – league age 4-6-year old's
- Farm Baseball – league age 6-8-year old's
- Minor A Baseball – league age 7, 8 and un-drafted 9-10-year old's
- Sunshine Softball – league age 6-8 year old's
- Minor Softball - league ages 7, 8, and un-drafted 9 and 10-year old's
- ***coach request isn't guaranteed , however we do our best to accommodate.

4.0 – PLAYER REPLACEMENT

4.1

If a replacement is needed for a team after drafts, the procedure shall be as provided as follows. Any player on the waitlist as provided by player agent, shall have priority to be placed prior to a coach or manager request.

4.2

At no time is a manager to approach a minor league player, or his/her parents regarding that player being pulled up to a major team. That is the responsibility of the Player Agent with the involvement of the board members.

4.3

The Board of Directors may, with the approval of the manager and the player involved, return a player to the minor program after selection, if it is in the best interest of the player.

5.0 – TEAM PERSONNEL

5.1 - TEAM MANAGER

The team manager shall:

- (a) Be at least 18 years of age.
- (b) Hold one or more meetings of the parents to explain Little League Rules & Regulations, the local playing rules, and their own team policies (any such policies require the Board of Director's approval and must coincide with Little League Rules).
- (c) Submit one or more applications and attend 1 interview with BOD for team coach. No application for a team coach will be approved prior to the draft, unless that coach is returning to the same team, or was a coach with the same manager in the local league in the prior season.
- (d) Be responsible for the care, inventory, and return/replacement/reimbursement of equipment issued to them by the Board, and that return of it is accomplished at the conclusion of the season, and they shall be billed for all missing and damaged equipment.
- (e) Notify team personnel and parents of all local league and team activities, by providing a schedule of all practices and games, which will aide in providing ample time for pregame warm up.
- (f) To make the Player Agent aware of any player member problems concerning safety, absenteeism, insubordination, and other misconduct. The Player Agent shall make the Board of Directors aware.
- (g) Observe Little League safety rules, be familiar with the local league safety manual and accident insurance procedures and report all injuries within 48 hours to safety officer.
- (h) To choose a team parent and submit that name and application to the Board.
- (i) To attend all general membership meetings or see that his team is represented by an adult of legally responsible age. If a team has been represented at less than 50% of the general meetings

at any time after the manager has been selected, then that manager shall be subject to suspension from his next game by the Board.

(j) Ensure that no one other than approved local league personnel performs any duties with his team at any time.

(k) Keep track of practice attendance. If at any time a manager wishes to limit a team member's playing time as a disciplinary measure for missed practices or violation of other team rules, he may do so with the prior knowledge and approval of his parents and the Player Agent. Such action must be noted in the official scorebook and communicated to both the home plate umpire and the opposing manager, prior to the game in question.

(l) Actively support the Local League in its endeavors to provide a viable league.

(m) Carry out such other assignments, as the Board deems necessary before, during, and after the season.

(n) Be familiar with Little League Rules and Regulations, these local playing rules, and the Local League Constitution and Bylaws.

(o) See to it that the official scorebook is accurately kept so that any needed information regarding the game is available to the Board. The home team is responsible for providing an official scorekeeper, who shall work under the direction and communicate solely with the umpire(s) during the game.

(p) Call to the attention of the Safety Officer/Board any unsafe conditions.

(q) Personify the best public image in reflection to the community at large.

(r) At no time may a manager require any form of monetary contribution from any player as a condition of participation, nor may he accept any donations in the form of cash or check on behalf of the local league. Voluntary contributions by individuals on behalf of individual players for such things as trophies, team parties, jackets, etc., are acceptable. Violation of any of the provisions contained in these local playing rules, code of conduct, or Little League Rules and Regulations, will be punished by the following: (to be determined by the Board of Directors)

(s) Shall supply volunteers to run the snack bar at designated times throughout the season, or pay a donation to the league as determined by the Board of Directors.

(t) Shall inform the Player Agent of game results after every game.

(u) Written Warnings and/or one to two games suspension and/or suspension for the remainder of the season may be issued for violations by the Board of Directors. The definition of "Suspension" means that person may not be present at the next physically played game.

5.2 - TEAM COACH:

The Team Coach shall:

(a) Be at least 18 years of age.

(b) Assist and be under the direction of the team manager.

(c) Assume the duties of the team manager in his absence.

(d) Abide by and be subject to all rules and regulations that apply to the team manager (Refer to Sec. 5.1)

(e) Must actively participate in the regular season to be eligible for coaches' options during draft sessions and/or participation in All Stars.

(f) Each team manager may roster up to, but no more than two (2) team coaches and 1 team

parent for games, 1 -2 additional cleared volunteers may be utilized for practice days.

5.3 - OFFICIAL SCOREKEEPER/PITCH COUNT KEEPER

The Official Scorekeeper/Pitch Count Keeper shall:

- (a) Not approach either dugout at any time during the game.
- (b) Must not talk to any manager/coach once the game has started unless in the presence of the umpire.
- (c) Must communicate with the official umpires only.
- (d) Can never stop a game to converse with the umpire unless the umpire calls a time out.
- (e) Scorekeeping can be done in an official Scorebook, and/or in the Game Changer application.
- (f) Record in the scorebook/Game Changer the name (first & last) and uniform number of every pitcher on record and the number of pitches thrown.

6.0 – SNACK BAR

6.1

In order to help fund the activities of the league, the Board of Directors may approve the use of a snack bar facility at local games for the purpose of raising money for the general fund.

6.2

If the Board deems it necessary, they may require team managers to find at least two (2) volunteers to help run the snack bar on days predetermined for the regular season.

- (a) Volunteers must be at least aged 14 in order to volunteer in the snack bar.

6.3

The manager may elect to BUY OUT to the league their two (2) mandatory shifts rather than volunteer time in the snack bar. The Board of Directors will set the amount of the price per scheduled shift and notify all managers before the start of the season.

- (a) The donation shall be \$100 per scheduled shift.
- (b) The Board of Directors shall establish if donations are due prior to the date of scheduled shift. All funds must be paid to the Local League. If not paid, teams will not receive pizza party.

6.4

At the end of each team's shift, the snack bar must be restocked for the next team's shift, and any items not still being used need to be cleaned. At the end of the day, all leftover food is to be placed in containers and put in the refrigerators. All items need to be cleaned, including crockpots, microwaves, counters, floors, etc.

6.5

Any manager who does not fulfill this duty, either through donation of funds or volunteering time, shall be suspended for one game, which would be their next HOME game. The Board of Directors reserves the right to remove a manager for continued neglect of this duty.

6.6

A board member will be on hand to help assist and supervise the volunteers.

6.7

To ensure availability to all volunteers and league needs DURING SPRING, Board members shall not miss more than 3 scheduled meetings, functions, events or required Snack Bar coverage (minimum participation is one Weekday shift and one Weekend shift per week). Failure to meet these requirements will result in forfeiture of their position on the Board of Directors. No exceptions or warnings needed. THIS IS TO INCLUDE SNACK BAR SHIFTS

6.7.1

TO ASSIST WITH THE FALL SEASON THE BOD SHALL INCLUDE GENERAL MEMBERS AND THE LIKE TO AIDE IN SNACK BAR COVERAGE AS WELL AS LEAGUE EVENTS, MEETINGS AND OTHER FUNCTIONS.

6.8

TABS ARE TO BE PAID BI-WEEKLY

7.0 – UNIFORMS

7.1

All players will wear the uniform items supplied by the Local League. Players may substitute their own uniform items as long as they are substantially the same style, color, and trim as those issued by the league. INAPPROPRIATE Alterations made to any League issued uniform is prohibited (hats, shirts, pants, etc.)

7.2

Players may use their own uniform items for GAMES, which are not supplied by the Local League. All players must wear baseball belts if their pants have belt loops.

7.3

Baseball/Softball pants must be worn in the Minor divisions and above.

7.4

If there is a uniform error due to the mistake of the league the uniform will be replaced, if it is due to parent AND/OR MANAGER error, the parent must pay for the replacement of a new uniform.

8.0 – PRACTICES

8.1

No practice sessions are allowed from the first day of tryouts until the day after the drafts. All practice sessions must be held on facilities approved by the Board of Directors.

8.2

After the drafts, and prior to the first game, each manager shall hold no less than two practice sessions per week, if field space is available. Once seasonal games begin the league will offer availability for no less than one practice per team. It is the responsibility of the manager to schedule his/her team's practices on a first come first serve basis utilizing the practice schedule SPREADSHEET available.

8.3

No practice shall exceed one HOUR FOR T BALL and one-half hours for Farm Baseball/Sunshine Softball, or two hours for all other divisions. All times begin from the scheduled start time. SUBJECT TO CHANGE FOR ALL STARS.

8.4

No manager/coach shall hold more than four activities (games, practices, etc.) per week. An activity is defined as any gathering for any purpose consisting of any authorized team personnel and more than four players from a single team. Teams are restricted to one practice per day. Sunday practice and practice the day of a game are prohibited. Violation of this rule is grounds for dismissal.

9.0 – CANCELLATION OF GAMES

9.1

Up until game time any Board member may cancel a scheduled game for the following conditions:

- (a) Rain and/or flooded fields.
- (b) The field is unsafe due to destruction of facilities.
- (c) Wind that is of gale force.
- (d) Lightning.
- (e) Any other conditions that make play unsafe.

9.2

After game time, if the home plate umpire is over the age of 18, they have authority to suspend or cancel a game for the reasons stated above. If the umpire is under the age of 18, he/she must consult with the board member on duty.

9.3

Any canceled games will be rescheduled at a later date, if field space allows ONLY DURING SPRING SEASON. Games that have an effect on standings in a competitive division will have priority.

9.4

The Board of Directors will determine pitcher eligibility for any replayed games as provided for in the rulebook.

10.0 – PLAYING TIME RESTRICTIONS

10.1

Due to limited field space, a restriction on the length of games must be imposed for all divisions. For this purpose, no new inning may begin after:

- T-Ball, DROP DEAD at 1 hour
- Farm Baseball and Sunshine Softball, drop dead at 1 and one half hour.
- Minor baseball and Minor Softball, no new inning after one hour and forty-five minutes.
- Majors/Intermediate/Juniors/Seniors (Baseball/Softball), no new inning after two hours and fifteen minutes.

An inning will begin at the moment the third out of the prior inning is recorded. Once an inning starts the home team must bat unless they are declared the winner.

10.2

A maximum of fifteen (15) minutes delay in starting a game may be invoked under one of the following conditions:

- The home plate umpire is late.
- Either team is unable to field a team.
- Needed equipment (bases, scorebook, etc.) is unavailable.

This fifteen-minute delay is from the scheduled starting time, or the conclusion of the previous game, whichever is later. The time limit (refer to **10.1**) is still measured from the scheduled starting time or the conclusion of the previous game, not from the actual starting time.

11.0 – FIELD PREPARATION AND PREGAME REQUIREMENTS

11.1

Field preparation is the responsibility of home teams' manager and coach(es).

11.2

The visiting team is responsible for picking up, keeping score, and returning the official scorebook and returning field equipment to the proper location. Unless an inter-league game is happening, home team will be responsible for clean up.

11.3

The visiting team is responsible for picking up, keeping official pitch count, and inputting the pitch count for the game in the official scorebook.

11.4

Whichever team is ready to take infield practice first should go ahead and do so. The time remaining before the start of the game should be split evenly between the two teams. INFIELD PRACTICE MUST BE COMPLETED TEN (10) MINUTES PRIOR TO GAME TIME.

11.5

Line up sheets are to be prepared in triplicate, one given to the opposing manager, one given to the official scorekeeper (which will be given to the plate umpire) and one retained by the manager. This is to be done ten minutes prior to the start of the game. Every player on the team is to be listed on this line up sheet, with notations next to any player's name that will not be participating explaining why (i.e. discipline, absent, injured, etc.). At no time shall a player listed as injured appear in that game.

11.6

Both teams shall be responsible for picking up trash in the dugouts, outside bleachers, and any trash that might be left on the field after each game.

12.0 – GENERAL COMPLIANCE RULES

12.1

Any manager failing to comply with current Little League regulations regarding pitcher eligibility will be subject to the following:

- (a) First Offense: Written warning and/or suspension.
- (b) Second Offense: Suspension for one game by the Board.
- (c) Third Offense: Dismissal of manager by the Board.

These sanctions will apply whether or not the game is protested. The Board of Directors, under this section, is not required to vote in regard to punishment.

12.2

All managers, coaches, and players must remain in the dugout whenever they are not on the field for the entire game. A manager or coach may not leave the dugout without notifying the umpire first. If the field is vacated for any reason other than to get a drink or to use the restroom (such as talking to spectators), the offending person shall be removed from the game. Only the umpire(s) assigned to the game may impose this penalty. All managers, coaches, and players are urged that if they do leave the dugout for an acceptable reason, they proceed

directly to and from their destination, so that the umpire(s) do not misinterpret their intentions. no coaching from the stands. Failure to comply will result in removal/ejection from game.

12.3

Only approved league personnel may participate in either practices or games, and at least one such person must be available for the practice/game to take place. If no approved personnel are available for a game, the game must be canceled and referred to the Board of Directors for ruling regarding forfeiture.

12.4

Prior to the first game all managers shall receive from the Player Agent a complete team roster for their team.

12.5

Only the official scorekeeper, one representative from the visiting team (who must remain for the duration of the game), a board representative, and the runner of the scoreboard (if any) are allowed in the score box.

12.6

If at any time a player is rendered unconscious, he/she is not to be moved. All game activities are to stop, and the paramedics shall be called.

12.7

Fighting at Local League functions will not be tolerated. The persons involved shall be punished, as ruled by the Board of Directors.

12.8

Food products, or tobacco of any kind will not be allowed at any time in the dugout or field of play. Drinks in the dugouts are allowed, but no breakable containers may be used. Alcohol will not be allowed anywhere at a Local League function.

12.9

The Board of Directors reserves the right to declare any player, coach, or manager ineligible for all-star consideration, if their good standing is in question.

12.10

All league personnel, including managers, coaches, or any other person, volunteer or paid, that have consistent contact with the players in the league must purchase an identification badge. The badge will cost \$5.00 and must be worn at all Little League functions. Violation of this section can result in discipline, up to and including removal from the league.

13.0 – SPECIFIC PLAYING RULES

These rules will be used when the Local League is playing games only amongst themselves. When the Local League is participating in inter-league play, we will use the Ground Rules/Bylaws set by the leagues that are inter leaguings.

13.1 – T-BALL:

- All players present will bat and take defensive positions each inning. A minimum of six players may take defensive positions in the infield at once.
- There is no infield fly in T-Ball.
- First half of season games will be played off the tee only. For the remaining half of season games, batters will receive 3 coach pitches. If the ball is not put into play, the player will hit off the tee.
- The manager or coach who is assisting the batter is responsible for removing the tee from home plate after the ball has been hit, and for keeping it out of play until it is time for the next batter to use it.
- Runners must stay in contact with their bases until the ball is hit. On any ball (hit or thrown) that reaches the outfield, the runners must stop at the next base they are advancing to. (Station to station)
- No player may play one position for more than one (2) innings of the game.
- No scorebooks or standings shall be kept.
- Managers and coaches are allowed on the field for instructional purposes.
- Both teams shall bat the entire roster of players each inning.
- Managers and/or coaches will umpire their own games.
- The bat must strike the ball to be playable. If it does not, it shall be considered a foul ball.
- Teams may provide a catcher during the second half of the season.

13.2 – Farm Baseball:

Spring Season Rules:

- Each team will be allowed a maximum of ten players while on defense. When 10 players are used a minimum of four must be positioned in the outfield.
- No team shall play with less than seven (7) players.
- All players present will bat in a continuous lineup or until 3 outs have been recorded or 5 runs scored in inning.
- No standings will be kept.
- Two coaches may be on the field for instructional purposes and must not interfere with the ball in play. One manager/coach must remain in the dugout at all times.
- If a coach is hit by a batted ball the ball is considered dead and the child will advance one base.
- Five (5) runs or Three (3) outs consist of a ½ inning.

Mid-Season Rules:

- Managers and/or coaches will umpire their own games unless an official league umpire is requested. (managers are responsible for compensation to umpire.)
- No walks will be granted.
- On an infield overthrow, players can only advance one (1) base.

- Players will pitch to the batter until the batter hits the ball or receives 3 strikes. If the batter receives four balls the coach will pitch 3 pitches, all strikes. If the third (last) coach pitch results in a foul ball, the batter may receive additional coach pitches until the batter puts the ball in play or strikes out.

- The pitcher will pitch from 40 feet.
- Pitcher must be LA 7 or 8 and can not throw more than 50 pitches per LL rules with 1 day rest.

- Stealing of home plate on a passed ball is allowed once per ½ inning (once per team per inning).

- All other rules will be followed as described in the Little League Rule Book.

13.3 - MINOR A BASEBALL:

- All rules will be followed from the current Little League rule book with the addition of a five (5) run per inning rule.

13.4 - MAJORS AND ABOVE (BASEBALL/SOFTBALL):

- All rules will be followed from the Little League Rule Book.

13.5 - SUNSHINE SOFTBALL:

13.5.1 Manager/Coach Pitch Policy: All players in the Sunshine division will be pitched to by a manager or coach only. Maximum of five (5) pitches will be allowed with the exception that foul balls on the 5th pitch will extend the at-bat until the ball is put in play or the player strikes out.

13.5.2 During defensive play, all players of a team will be allowed to participate and be on the field; however, if the team has more than ten (10) players, the additional players will be placed in the outfield grass area only.

13.5.3 On an infield overthrow, players can only advance one (1) base.

Mid-Season Rules:

- Managers and/or coaches will umpire their own games unless an official league umpire is requested. (managers are responsible for compensation to umpire.)

- No walks will be granted.

- On an infield overthrow, players can only advance one (1) base.

- Players will pitch to the batter until the batter hits the ball or receives 3 strikes. If the batter receives four balls the coach will pitch 3 pitches, all strikes. If the third (last) coach pitch results in a foul ball, the batter may receive additional coach pitches until the batter puts the ball in play or strikes out.

- The pitcher will pitch from 30 feet.
- Pitcher must be LA 7 or 8 and can not throw more than 4 innings per day.
- Stealing of home plate on a passed ball is allowed once per ½ inning (once per team per inning).

- All other rules will be followed as described in the Little League Rule Book.

13.6 - MINOR SOFTBALL:

13.6.1 -Pitchers shall pitch to the batter until: 1) the batter strikes out or is retired, 2) the batter hits the ball and successfully reaches base, or 3) the batter receives four balls.

13.6.2- For the 1st through 5th inning, an inning will be determined by three (3) outs or five (5) runs, whichever occurs first. After the 5th inning, an inning will be determined by three (3) outs. Rule 4.04-NOTE 1: Continuous batting order will be in effect.

13.6.3 The pitching distance shall be set at **35 feet**.

14.0 – UMPIRES

14.1

Umpires will enforce Little League Rules and Regulations, and these local playing rules.

14.2

Umpires must be at least aged (14) to umpire in farm/sunshine divisions, Umpires must be at least league age sixteen (16) with one year experience to umpire plate in competitive divisions. Qualifications of umpires shall be determined on an individual basis by the Umpire in Chief.

14.3

The President will approve all umpires annually.

14.4

The pay will be as follows:

- (a) T-Ball and Farm Baseball/Sunshine Softball divisions will have no umpires provided. If managers requests umpire for far/sunshine, they are responsible to bay umpire \$25.
- (b) All Minor Baseball/softball Plate umpires will receive \$35.00 (No base umpires for Minors)
- (c) All Major Baseball Plate umpires will receive \$45.00, \$25.00 for bases.
- (d) Intermediate Baseball \$50.00 for plate/\$25.00 for bases.
- (e) Junior/Seniors Baseball/softball \$60 for plate / \$30 for bases.
- (f) If an umpire arrives to the field prior to a cancellation notice they shall receive ½ pay for the game. If the Umpire is notified 30 minutes prior to the game and is not already at the field they shall receive no pay.

14.5

In the case of a protested game or any ejection, the umpire(s) will file a written report within twenty-four (24) hours of the conclusion of the game. If the protest committee upholds the protest, the umpire must work the replayed game at no fee. If he is unable to do so, then they

must work his next scheduled game at no fee.

14.6

In competitive divisions, the plate umpire shall sign the official scorebook at the conclusion of the game and shall report scores of his games on a weekly basis to the Umpire in Chief.

14.6.1- One adult board member or coach/chaperone should be present whenever a junior umpire is umping at the plate.

14.7

Paid umpires, base and plate, are to be in proper umpire uniform attire, and must provide their own equipment.

Volunteer base umpires will be provided a safety vest.

14.8

Team Managers shall be required to Base umpire at least two (2) games during the regular season in a division outside of their own division. This is in lieu of the 2nd weekday snack bar shift.

15.0 – TOURNAMENT PLAYER SELECTION (ALL-STARS)

15.1

No manager or coach who has been ejected from any game, or who has received written disciplinary action as herein provided, shall be eligible for All-Star consideration.

15.2

The league shall field tournament teams as voted on by the Board of Directors.

15.3

(a) The managers from each division shall nominate up to 5 players from their own team to be considered for all star contention. All no nominees shall be subject to player agent eligibility review.

(b) The all-star manager, and respective assistant(s) as determined herein, shall have the option to select their players (for a team of 12) or (for a team of 13) to fill the slots for the team.

(C) All star manager can request a tryout to be held to assess potential players. A Board member must be present in the tryout process.

(d) The Major division shall select their All-Star team first. The Minor division shall select theirs second. All other All-Star teams will be fielded after the first two are completed.

(e) The manager will provide the chosen team to the Board for eligibility review and approval.

(f) Managers and coaches shall only be rostered on the affidavit with one all-star team.

(G) Any player of respected League Age, regardless of division played, is eligible to play in any division that they qualify for.

15.4

The all-star manager (provided he/she is eligible under section 15.1) shall be determined as follows:

- (a) The Board of Directors will determine eligibility of managers before the all-star drafts. Any manager or coach not in good standing with the league, as deemed by the Board of Directors, will not be offered a team, regardless of team record.
- (b) Major division managers finishing first, and in accordance in rule 15.1 shall be offered the team in that division first. If declined, then the second place manager in respective division shall be offered next. If also declined, decision will be made by BOD. Winning major manager has priority to choose either 9-11 team or 10-12 team if BOD decides to send both. Second place manager will be offered other team.
- (c) Minor division managers finishing first, and in accordance in rule 15.1 shall be offered the team in that division first. If declined, then the second place manager in respective division shall be offered next. If also declined, decision will be made by BOD.
- (d) Intermediate and junior division managers finishing first, and in accordance in rule 15.1 shall be offered the team in that division first. If declined, then the second place manager in respective division shall be offered next. If also declined, decision will be made by BOD.
- (e) Senior division managers finishing first, and in accordance in rule 15.1 shall be offered the team in that division first. If declined, then the second place manager in respective division shall be offered next. If also declined, decision will be made by BOD.
- (f) The all-star manager shall select willing and eligible candidates as their all-star coaches, as stated in rule 15.1.

15.5

Replacement for any team member shall be per tournament rules as published by Little League Baseball, Inc.

15.6

Replacement of any manager or coach, because of resignation or otherwise, shall be per the selection of the remaining manager or coach of any eligible candidate.

15.7

T ball and farm/ sunshine all stars

15.7.1- manager selection will be determined based off rule 15.1

15.8- mid season rules will be followed in accordance to rule 13.1 and 13.2

15.9 player selection will be advised based on how many teams are fielded in season play, and as discussed in manager meeting.